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Computer Networks

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Material with thanks to James F. Kurose, Mosharaf Chowdhury, and other colleagues.



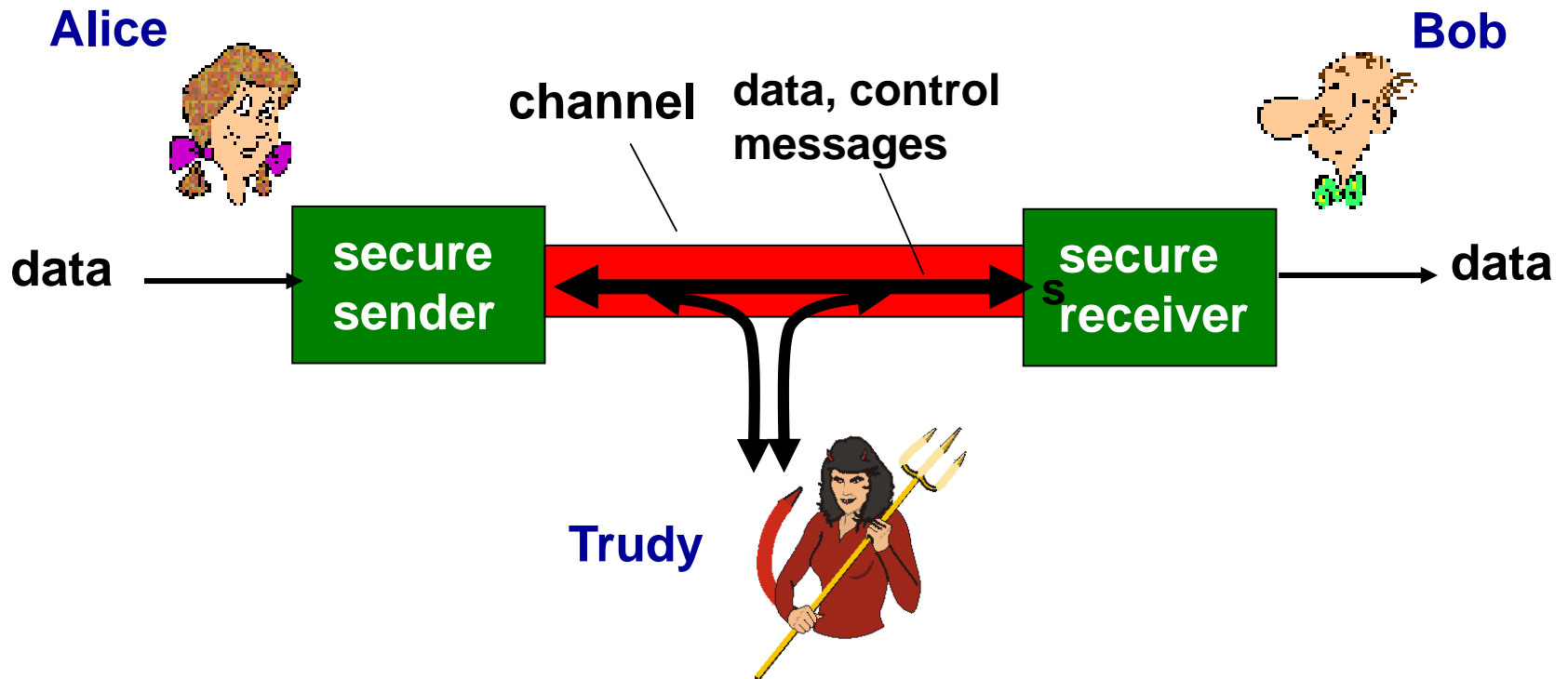
Chapter 5. Network Security

- Network Attacks
- Cryptographic Technologies
- Authentication
- Message Integrity
- Key Distribution
- Security in Different Network Layers
- Firewalls



Friends and enemies: Alice, Bob, Trudy

- Well-known in network security world
- Bob, Alice (lovers!) want to communicate “securely”
- Trudy (intruder) may intercept, delete, add messages



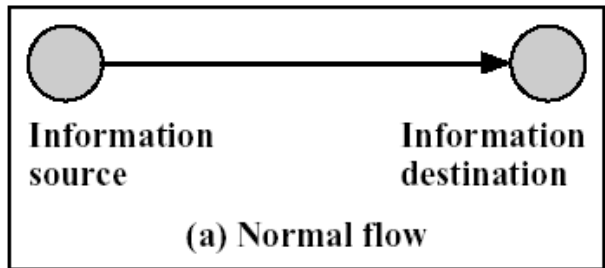


Who might Bob, Alice be?

- ... well, *real-life* Bobs and Alices!
- **Web browser/server** for electronic transactions (e.g., on-line purchases)
- On-line **banking client/server**
- **DNS** servers
- **Routers** exchanging routing table updates
- other examples?

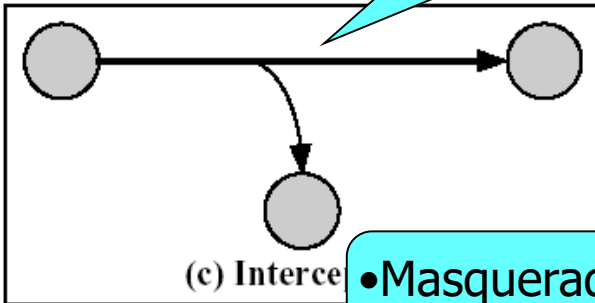
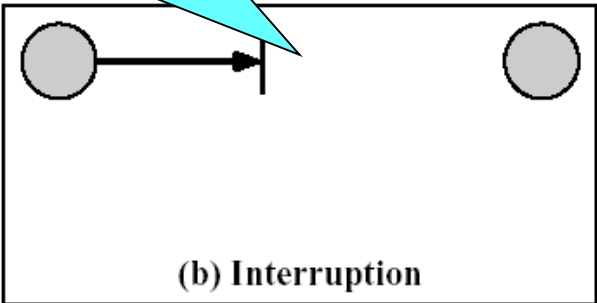


Network Attacks



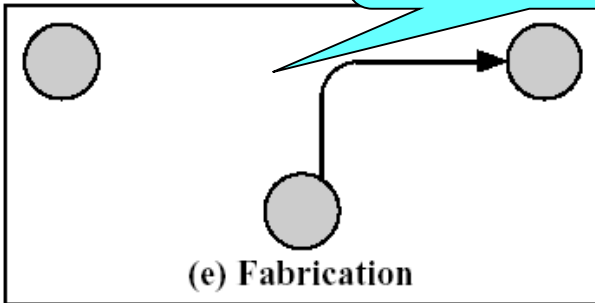
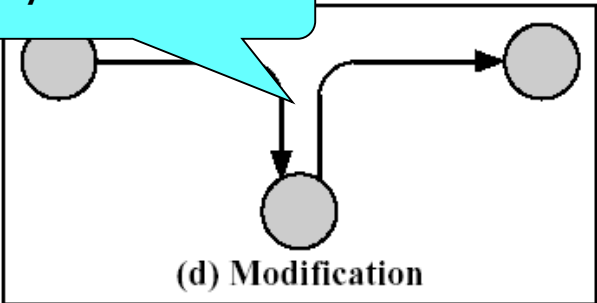
- Denial of service
- Delete files

- Release contents
- Traffic analysis



- Masquerade
- Replay

- Modify contents





Passive Attacks

- Eavesdropping on transmissions
 - Release of message contents
- Traffic analysis
 - By monitoring frequency and length of msgs between pair of hosts
 - Nature of communication may be guessed
- Difficult to detect, but can be prevented



Active Attacks

- Masquerade
 - Pretending to be a different entity
- Replay
 - Intercept and capture, then retransmit
- Modification of message contents
- Denial of service
- Hard to prevent, but can be **detected**

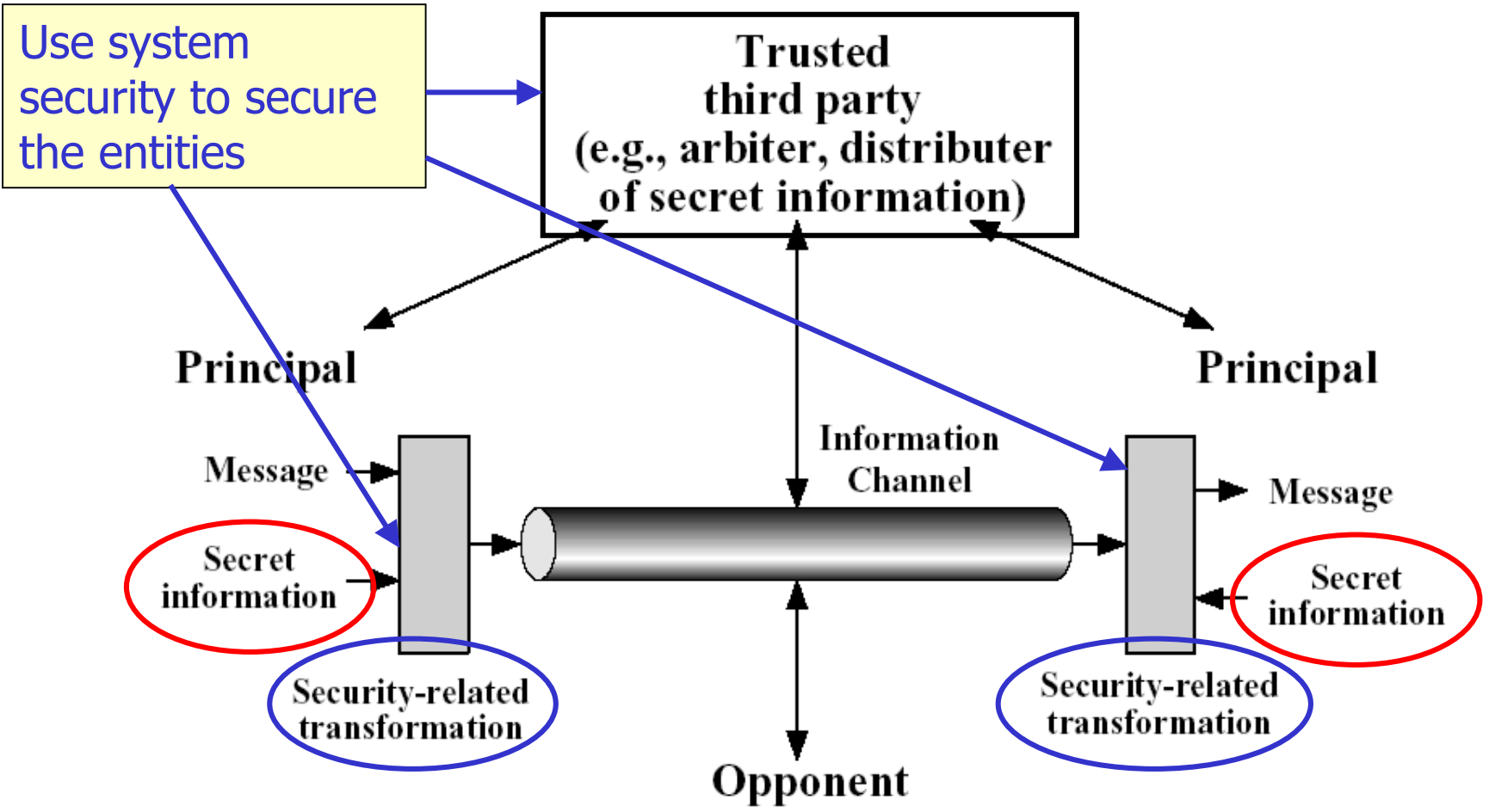


Security Requirements

- Availability, for **Interruption**
 - Ensure resource is available
- Confidentiality, for **Interception**
 - Only sender, intended receiver can understand the msgs
- Integrity, for **Modification**
 - Ensure msgs not altered (e.g. in transit) without detection
- Authenticity, for **Fabrication**
 - Sender, receiver confirm identity of each other and origin of data



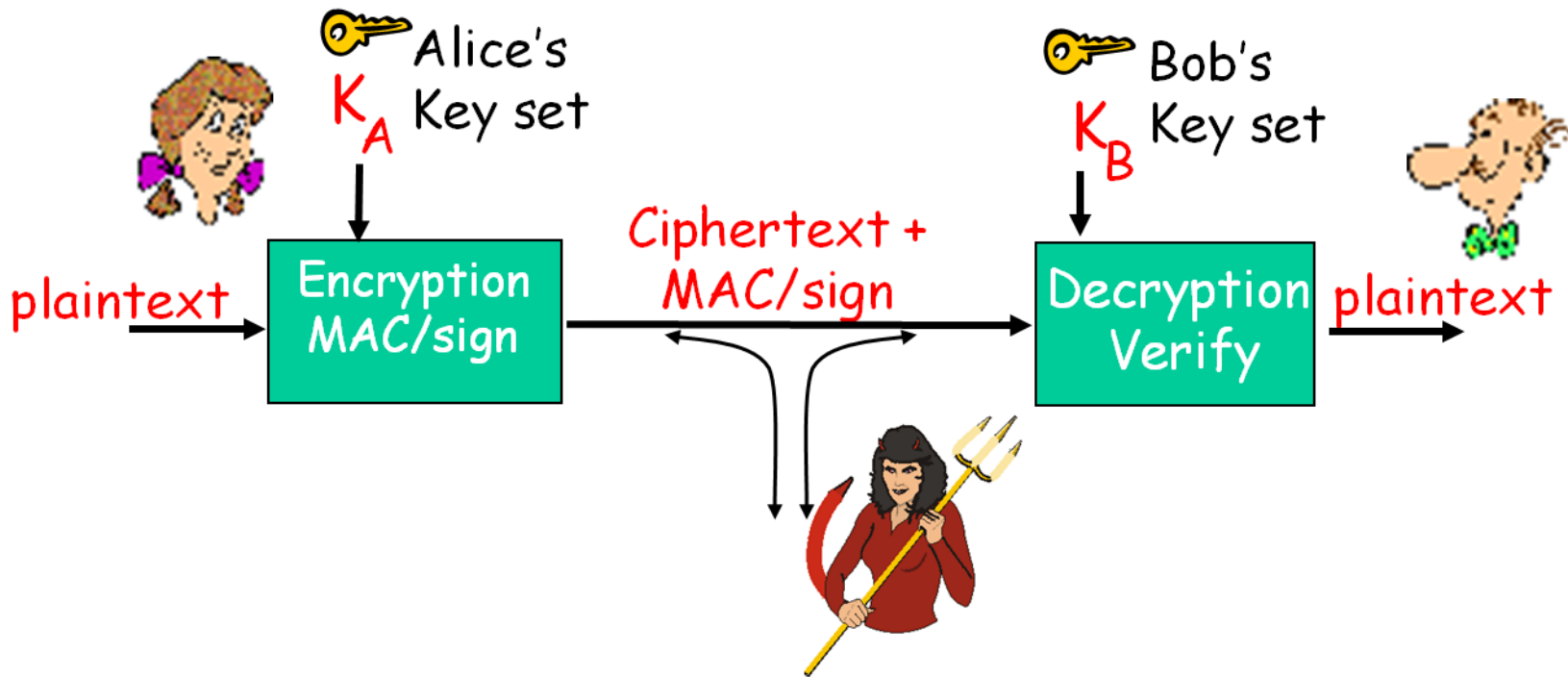
Model for Network Security





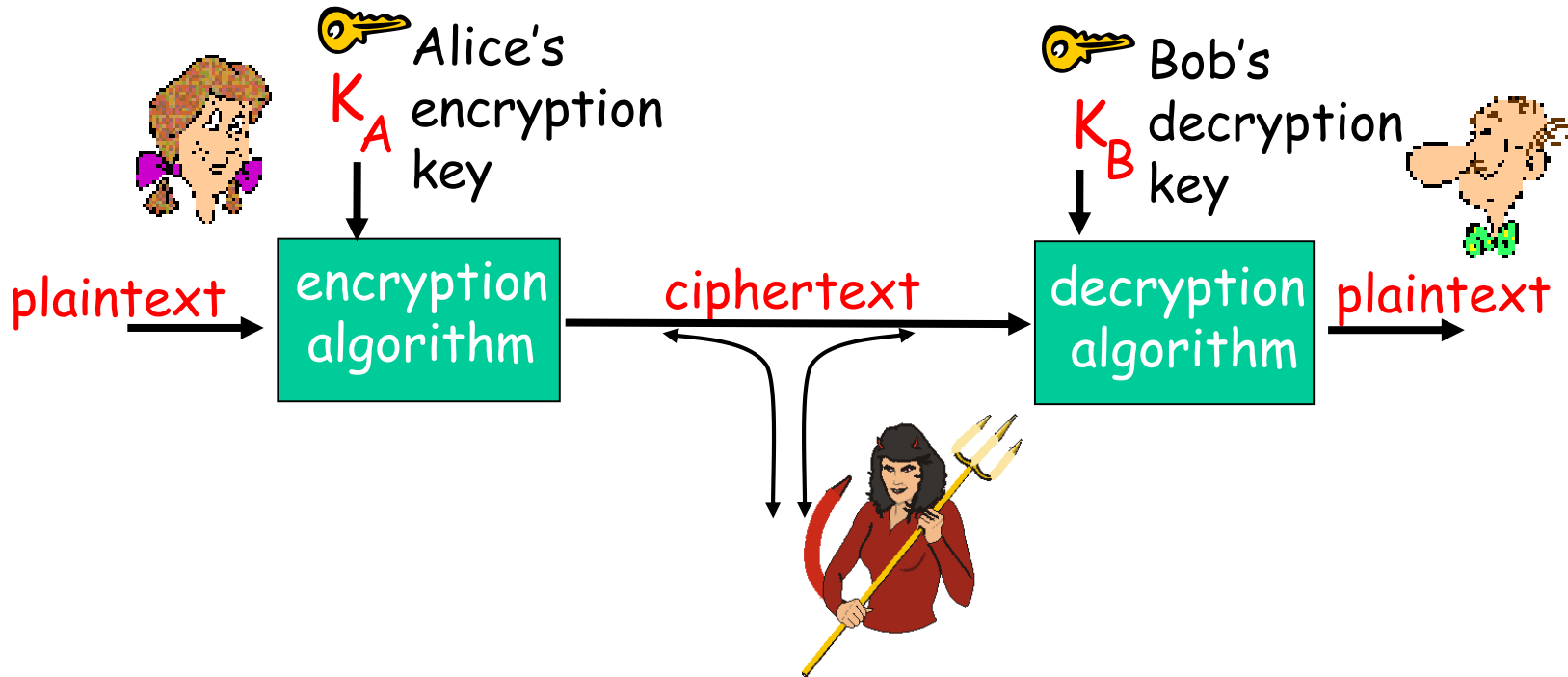
Handling Network Security

- **Encryption**: the message cannot be understood
- **MAC (Message Authentication Code)**: the message cannot be altered
- **Sign**: the source cannot be forged/fabricated





Cryptographic Technologies

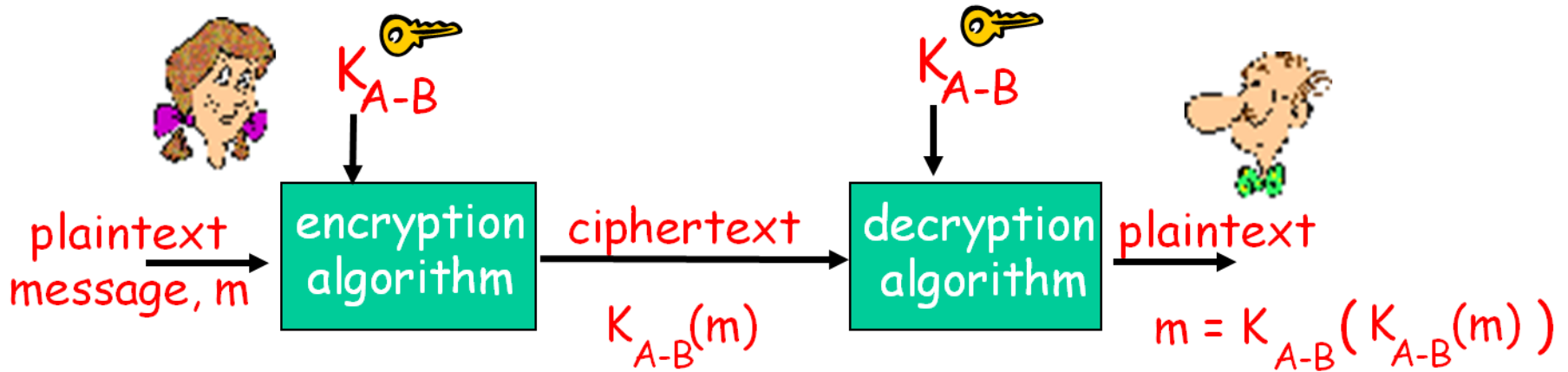


- **Symmetric key** crypto: sender, receiver keys identical
- **Public-key** crypto: encryption key public, decryption key secret



Symmetric Key Cryptography

- Bob and Alice share the same (symmetric) key: K_{A-B}





Ingredients

- Plain text
- Encryption algorithm
- Secret key
- Cipher text
- Decryption algorithm



Requirements for Encryption

- Strong encryption algorithm
 - Even if known, a number of “cipher texts, plain texts” pairs available
 - Should not be able to decrypt or work out key
- Sender and receiver must **obtain secret key securely** – **Key distribution**
 - Once key is known, all communication using this key is readable



Attacking Encryption

- **Cipher-text only attack:** Trudy has ciphertext she can analyze
 - Two approaches:
 - **Brute force:** search through all keys
 - **Cryptoanalysis**
 - Rely on nature of algorithm plus knowledge of general characteristics of plain / cipher text
 - Attempt to deduce plain text or key
 - **Known-plaintext attack:** Trudy has plaintext corresponding to ciphertext
 - **Chosen-plaintext attack:** Trudy can get ciphertext for chosen plaintext



Traditional Encryption Techniques

■ Substitution methods

- Letters of the alphabet are replaced with other letters / numbers / symbols
- Caesar Cipher
- Mono-alphabetic Cipher
- Vigenere Cipher

■ Transposition (Permutation) methods

- Rearrange (shuffle) the input without altering the actual letters used
- Rail Fence Cipher
- Row-Column Cipher



Caesar Cipher (1)

凯撒密码

- Invented by Julius Caesar, first attested use in military affairs
- **Cyclic shift** of the 26 letters of the alphabet by 3

a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c

Plain text

attack from east at dawn

Cipher text

dwwdfn iurp hdvw dw gdzq



Caesar Cipher (2)

- In mathematical terms
 - $C = \text{encrypt}(P) = P+3(\text{mod } 26)$
 - $P = \text{decrypt}(C) = C-3(\text{mod } 26)$
- Generalized
 - $C = \text{encrypt}(P) = P+k(\text{mod } 26)$
 - $P = \text{decrypt}(C) = C-k(\text{mod } 26)$, where $0 < k < 26$
- How to Attack?
 - There is **only one key**
 - Easy to break, only 26 different keys, use Brute force



Mono-alphabetic Cipher (1)

单表密码

- Map the N letters of the alphabet with one of N! permutations
- The key is one of the N! options

a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
x	f	g	i	k	u	m	o	y	a	c	e	s	v	b	h	d	j	l	p	n	q	z	t	w	r

Plain text

attack from east at dawn

Cipher text

xppxgc ujbs kxlp xp ixzv



Mono-alphabetic Cipher (2)

- For $N = 26$ letters of the English alphabet
 - There are $N! = 26! \approx 2^{88}$ possible keys
- How to Attack?
 - **Appearance frequency** of letters (in long enough texts) in the language is well determined
 - **Fixed substitution**
 - Using the appearance frequencies of letters, words, and pairs-of-letters can easily get the key



Vigenere Cipher (1)

维吉尼亚密码

- Collection of Mono-Alphabetic Ciphers consists of the 26 options for Caesar Cipher ($k = 0, 1, 2, \dots, 25$)
- Each of the 26 Caesar Ciphers is **denoted by a letter**, which is the ciphertext letter that replaces the letter 'a'
- A **keyword** is used (in cycle) to select which of the Caesar Ciphers to use
 - Denoted by the current letter in the keyword



Vigenere Cipher (2)

- Ciphers Table

	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	
a	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	
b	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	
c	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	
d	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	
																										

Key

bad

Plain text

attack from east at dawn

Cipher text

btwbcn grrn edtt du ddxn



Vigenere Cipher (3)

- There are **multiple ciphertext letters** to which each plaintext letter can be mapped
 - Number of possible ciphertext letters a plaintext letter can map equals numbers of different letters in key
- How to Attack?
- Attack
 - Figure out the **length** of the key
 - Break each of the suspected Mono-Alphabetic Ciphers independently



Rail Fence Cipher

- Plaintext is written down as a sequence of diagonals
- Ciphertext is then read of row by row

Plain text

```
a t c f o e s a d w  
t a k r m a t t a n
```

Cipher text

```
atcfoesadwtakrmattan
```

- Key is number of rows used
- How to Attack?
- Attack is easy, just play the rows



Row-Column Cipher

- Plaintext is written in a **rectangle**, row by row
 - Length of each row equal the key length
- Ciphertext is read from the rectangle, column by column
 - **Column order** corresponds to letter order of the key

Key

noise
34251

Plaintext

3 4 2 5 1
 a t t a c
 k f r o m
 e a s t a
 t d o w n

Ciphertext

cmant rsoaket t fadaotw

- Key can be determined by placing the ciphertext in a rectangle and playing with the rows and the columns
- If **with plaintext**, break pure transposition ciphers is very easy

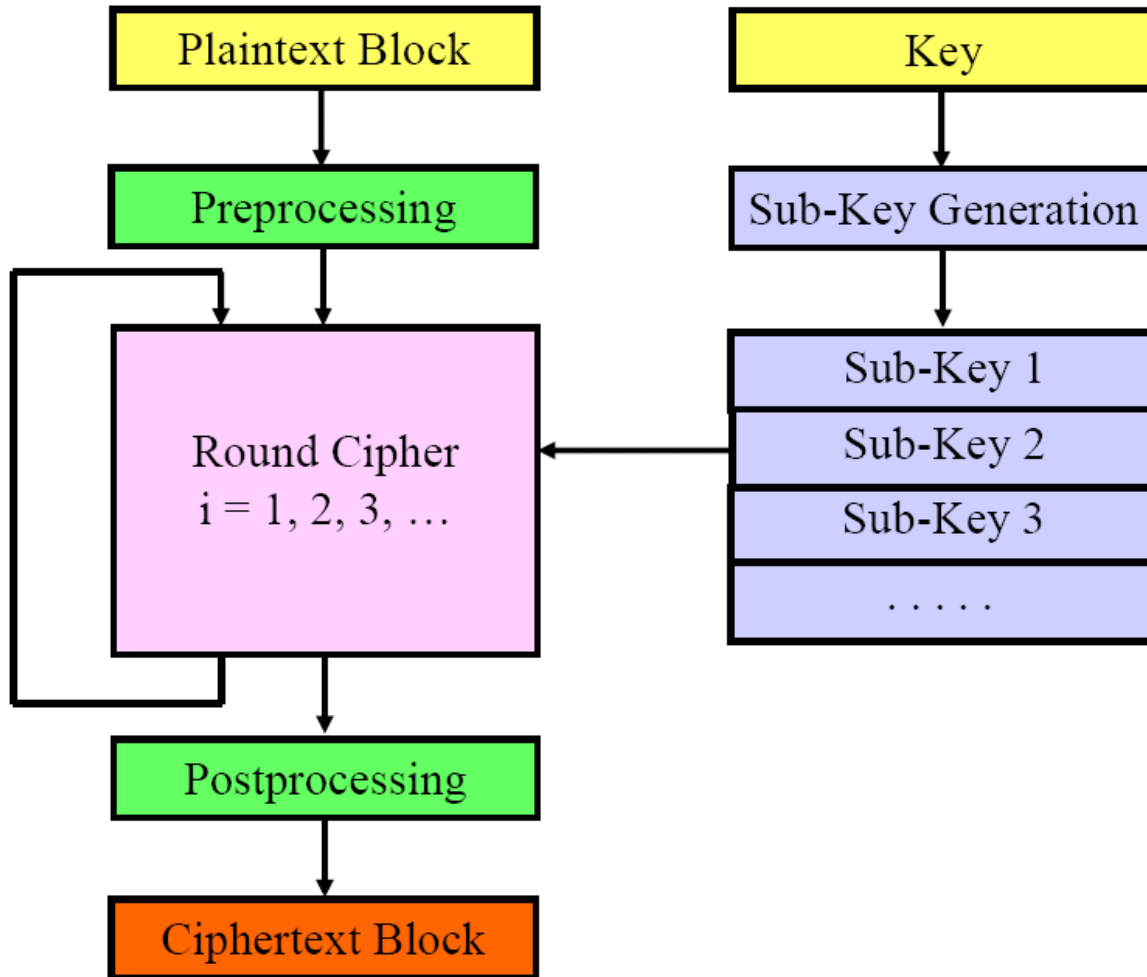


Modern Encryption Algorithms

- **Block cipher**
 - Process plain text in fixed block sizes
 - Produce block of cipher text of equal size
- **Commonly used Algorithms**
 - Data encryption standard (DES)
 - Triple DES (TDES)
 - Advanced Encryption Standard (AES)



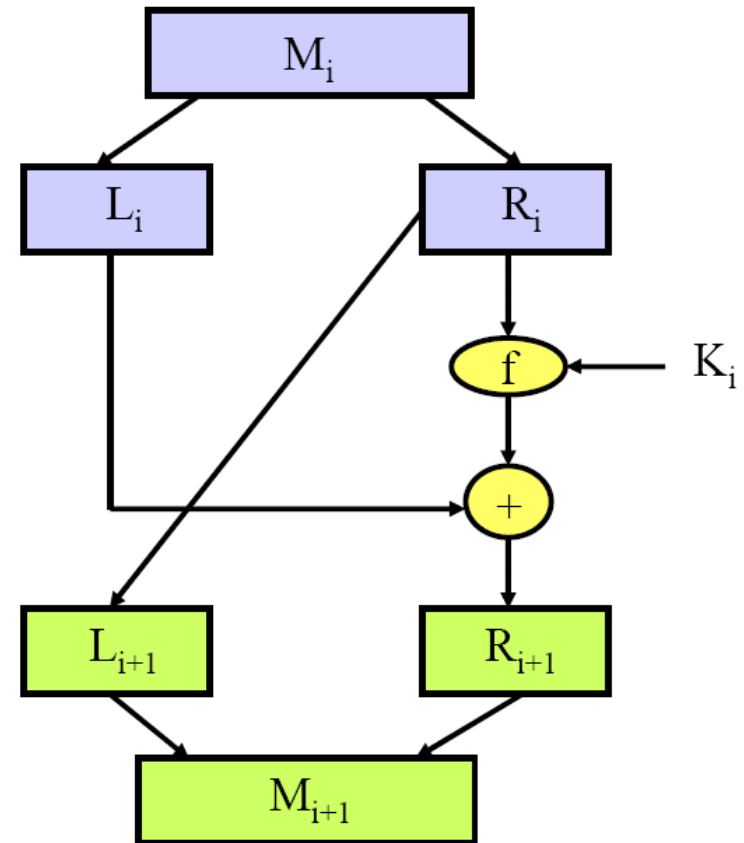
Pattern of Block Ciphers





Feistel Ciphers

- A **scheme / template** for specifying the algorithm of a block cipher
- Allows **encryption and decryption with the same hardware circuit / piece of software**
- Input block M_i broken into half-blocks L_i and R_i
- For next round
 - $L_{i+1} = R_i$
 - $R_{i+1} = f(R_i, K_i) \oplus L_i$





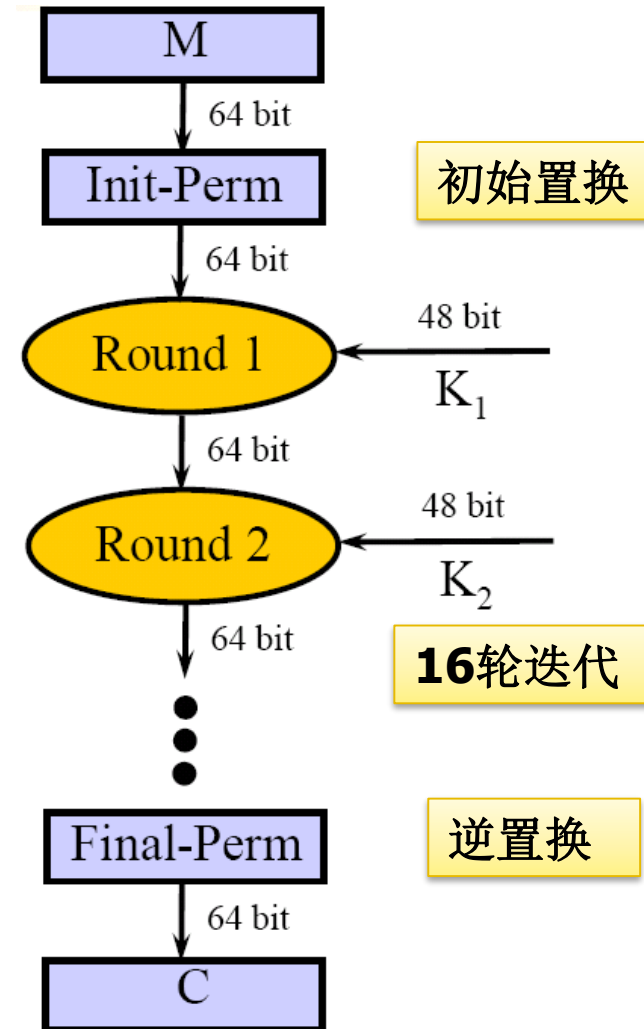
Data Encryption Standard

- 1973, NBS (National Bureau of Standards) came out with an RFP for a **commercial encryption standard**
- IBM proposed its **strong Lucifer algorithm** (developed by **Feistel** and others)
- NSA (National Security Agency) requested to weaken the strength of Lucifer (by shortening the key)
- NSA also made changes to IBM's Lucifer algorithm
- 1976, **Data Encryption Standard (DES)** accepted
- 1999, **Triple DES (3-DES)** defined by NIST (National Institute of Standards and Technology)



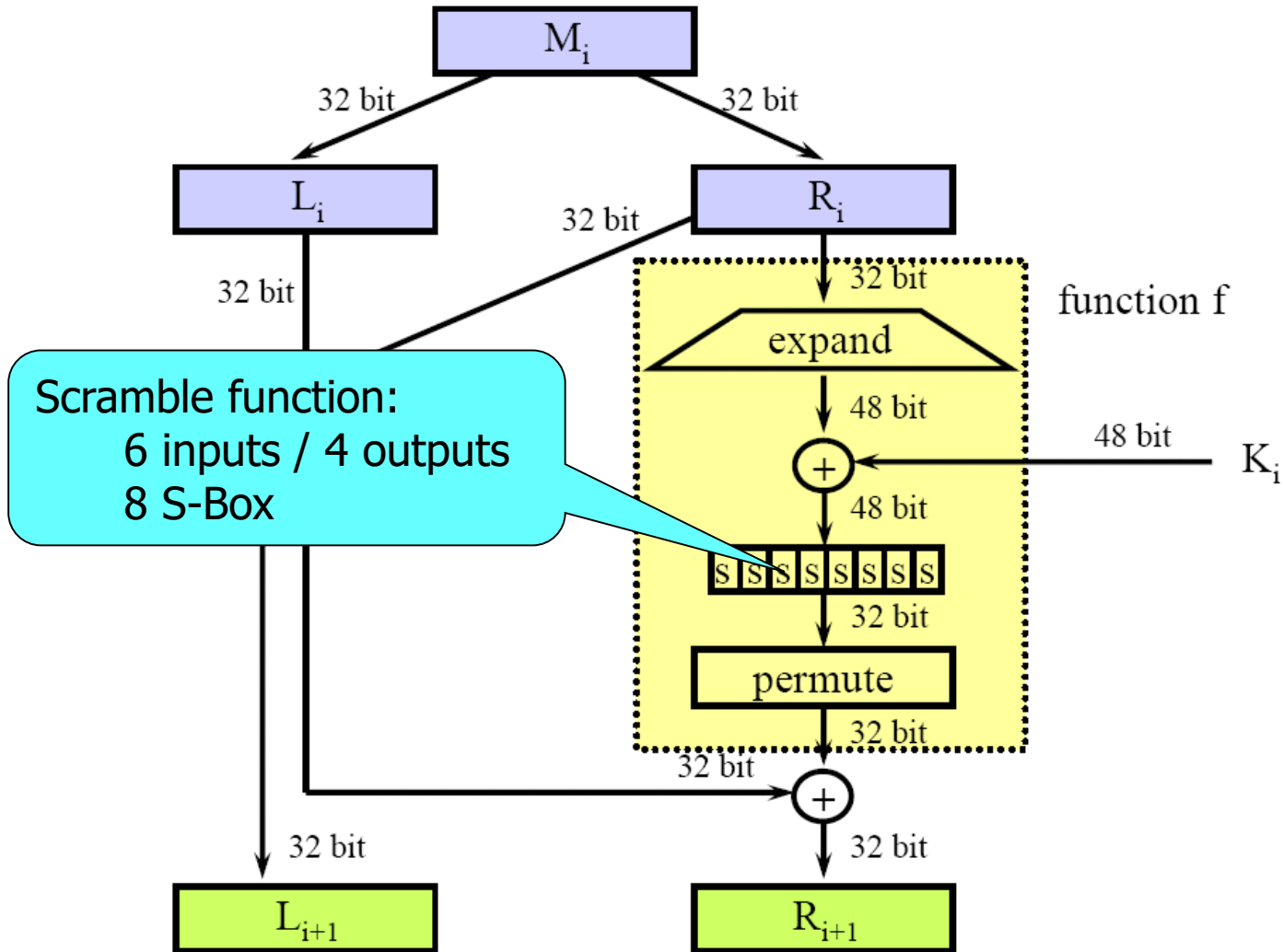
DES Structure

- Block size – 64 bits
- Key size – 56 bits (in a 64-bit buffer)
- Fixed initial permutation on input block (64 bits)
- 16 round keys (48 bits) derived from key (56 bits)
- Key scheduling scheme for 16 round keys
- 16 iterations each consisting of scrambling the round-block (64 bits) with the round-key (48 bits)
- Fixed inverse initial permutation on output block





Per Round DES





Attack DES

■ Exhaustive Search Attack

- Search space of $O(2^{56}) = O(10^{17})$ keys
- No “backdoor” exists

■ DES now worthless

- In the 1970's, Diffie and Hellman suggested a \$20M machine that will crack DES in about one day
- In the 1990's, Wiener suggested a \$1M machine that will crack DES in 3.5 hours
- In 1990's, DES challenges were broken in matter of days using distributed clusters of computers
- Presumably, most national security agencies have the hardware and software to crack DES in hours



Triple DES

- 1985, ANSI X9.17
- 1999, Incorporated into DES standard
- Uses 3 keys and 3 executions of DES algorithm
- 2 Mode defined
 - EEE mode
 - EDE mode
- Problem
 - Slow, block size (64 bit) too small



Advanced Encryption Standard

- 1997, NIST published RFP for **Advanced Encryption Algorithm**
 - **Symmetric block cipher**
 - Security strength equal to or better than 3-DES with improved efficiency
 - Variable strength by key size (from 128 to 256 bits)
 - Efficient implementation on various SW & HW platforms
- About 20 algorithms were proposed
 - Open review process for about 3 years
 - Rijndael was selected in **November 2001**
- 2001, **AES** issued as federal information processing standard (FIPS 197)



AES Parameters

- **B**: Block size in 32-bit words, 4 means 128 bits
- **K**: Key size in 32-bit words, 4 / 6 / 8 (i.e. 128 / 192 / 256 bits)
- **r**: Number of rounds – $6 + \max(B, K)$
 - AES-128 – 10 rounds
 - AES-192 – 12 rounds
 - AES-256 – 14 rounds



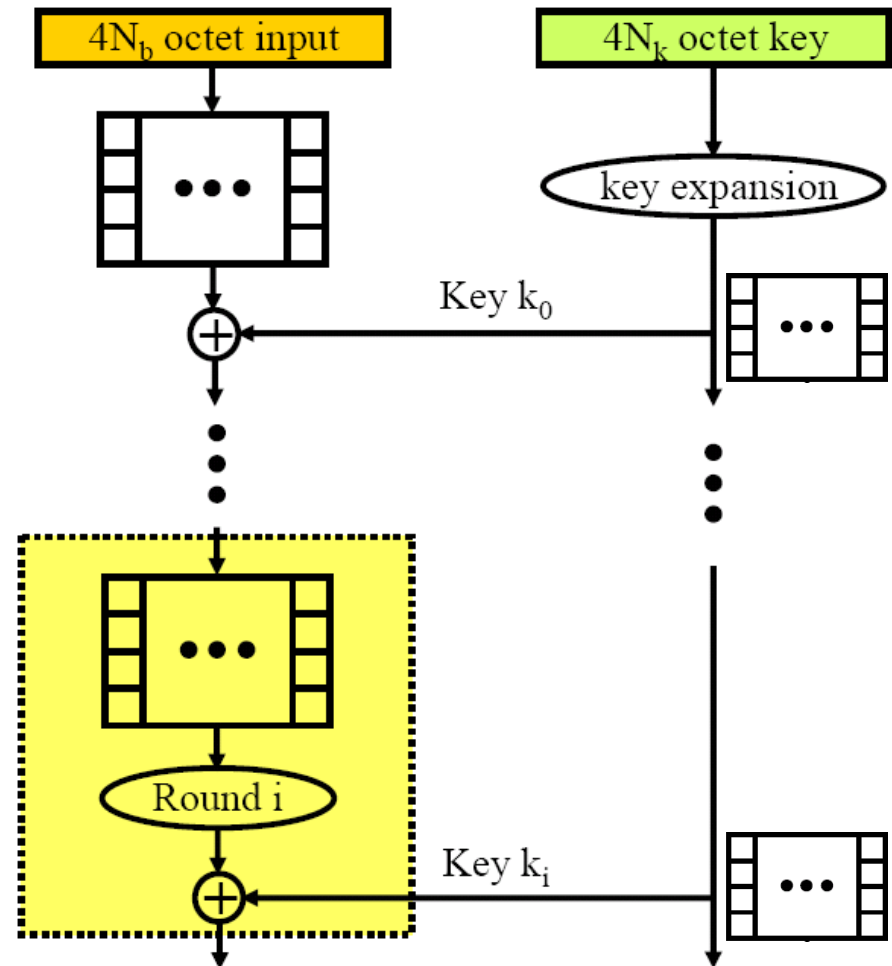
AES Description

- **State Array**
 - A rectangular array of 4 rows by B ($=4$) columns
 - Each of the array entries holds an octet (8 bits)
 - Initial value of state array is the plaintext block entered **column by column**
 - State is transformed during r rounds
 - Final value of state is the ciphertext block read column by column
- **key-expansion scheme**
 - Key is organized as a sequence of key-sets
 - Initial key-set consists of K columns of 4 octets (32 bits) each
 - Key-expansion generates $(r+1) \times B$ 4-octet columns



Per Round AES (1)

- $4 \times B$ octet input
- Placement of input in the state array
- $4 \times K$ octet key
- Key expansion
- XOR input with K_0
- r rounds of state array transformation and XOR with K_i





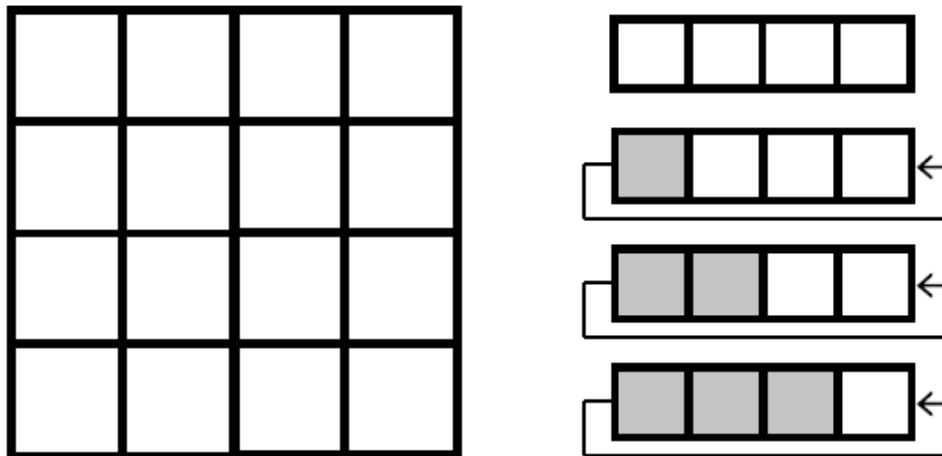
Per Round AES (2)

- 4 primitive operations inside each round
 - S-box that substitutes octet for octet, S-box substitution is implemented as a table lookup
 - Rearrangement of octets that consists of rotating rows by some number of cells
 - A Mix-Column operation that replaces a 4-octet column with another 4-octet column, uses table lookup
 - Bit-wise XOR with current K_i



Row Rotations

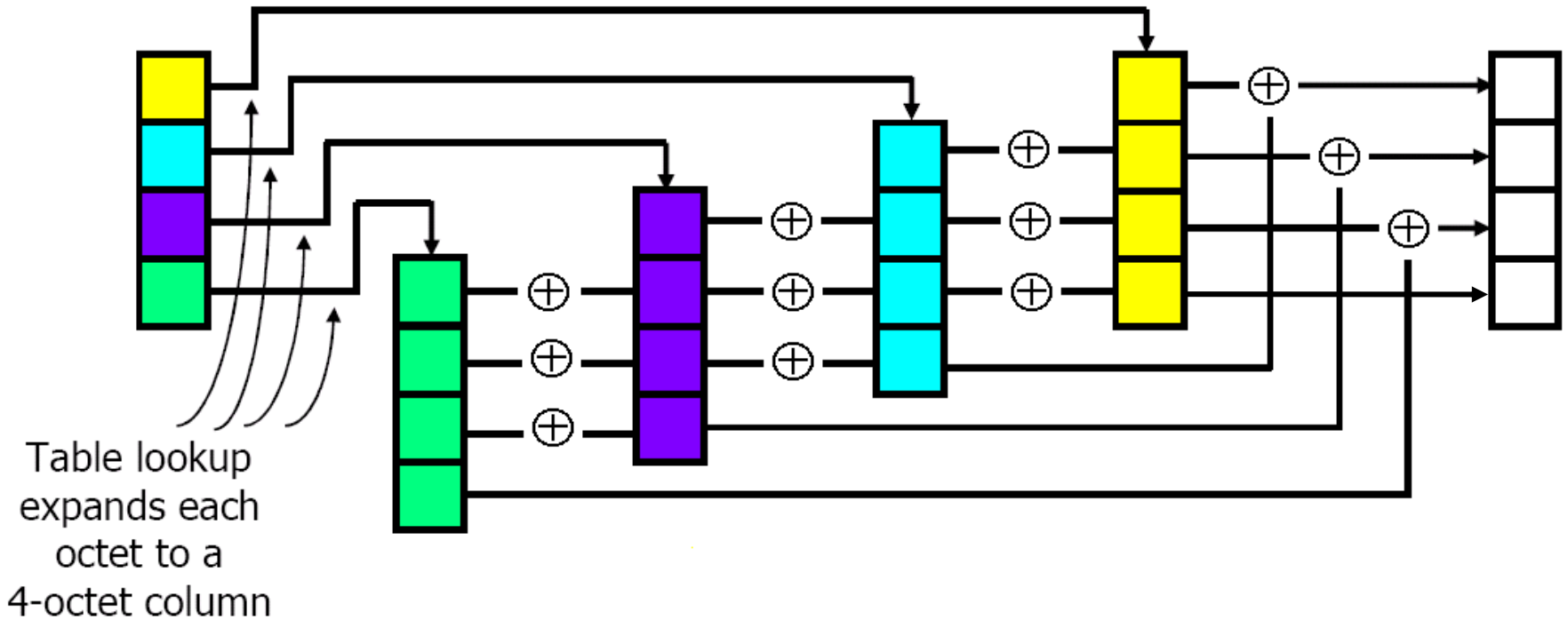
- $4 \times B$ cells of 8 bits each
 - Row 0 of the state array is not rotated
 - Row 1 of the state array is rotated left 1 column
 - Row 2 of the state array is rotated left 2 columns
 - Row 3 of the state array is rotated left 3 columns





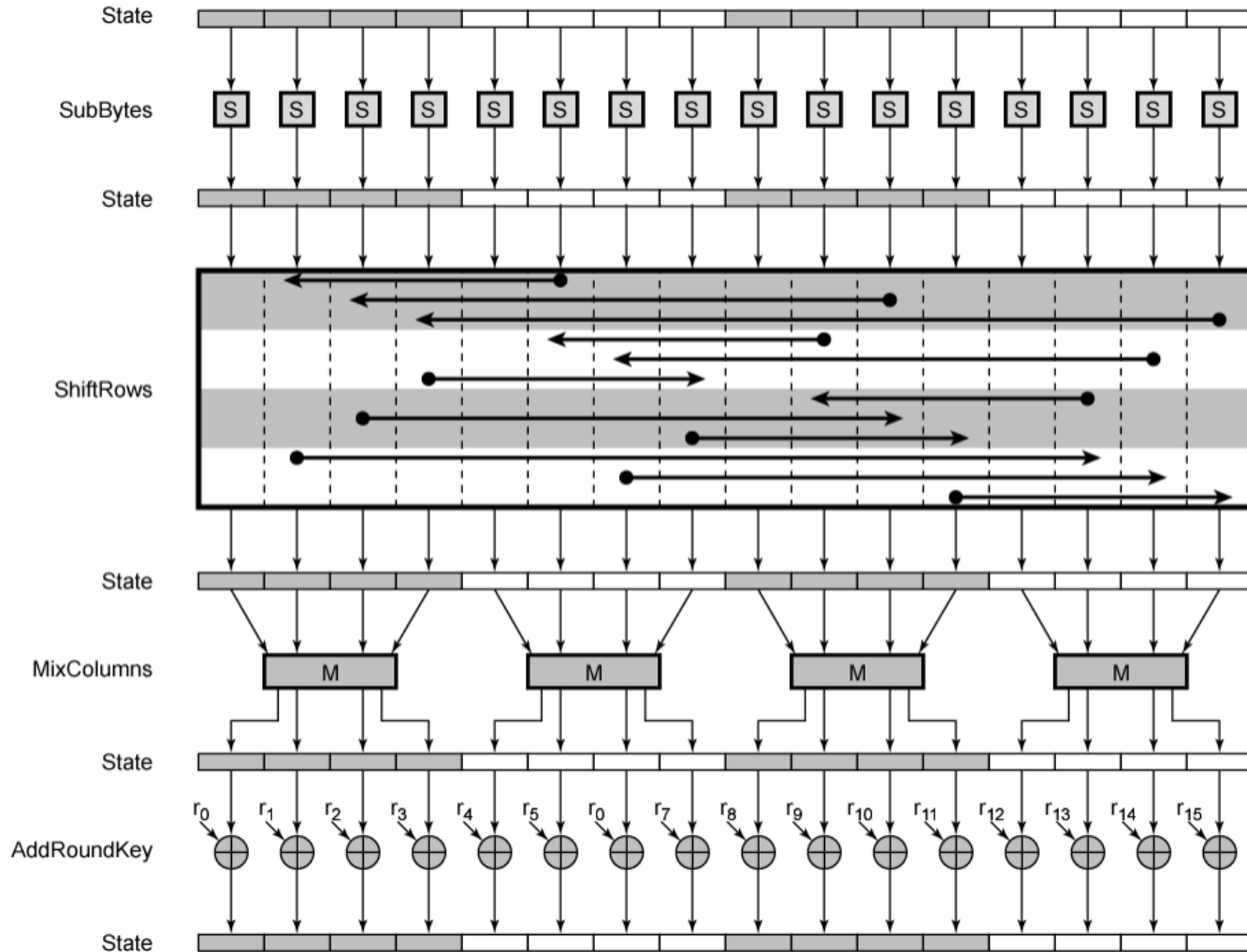
Mix-Column Operation

- On each 4-octet column
 - A new 4-octet column is computed





AES Encryption Round





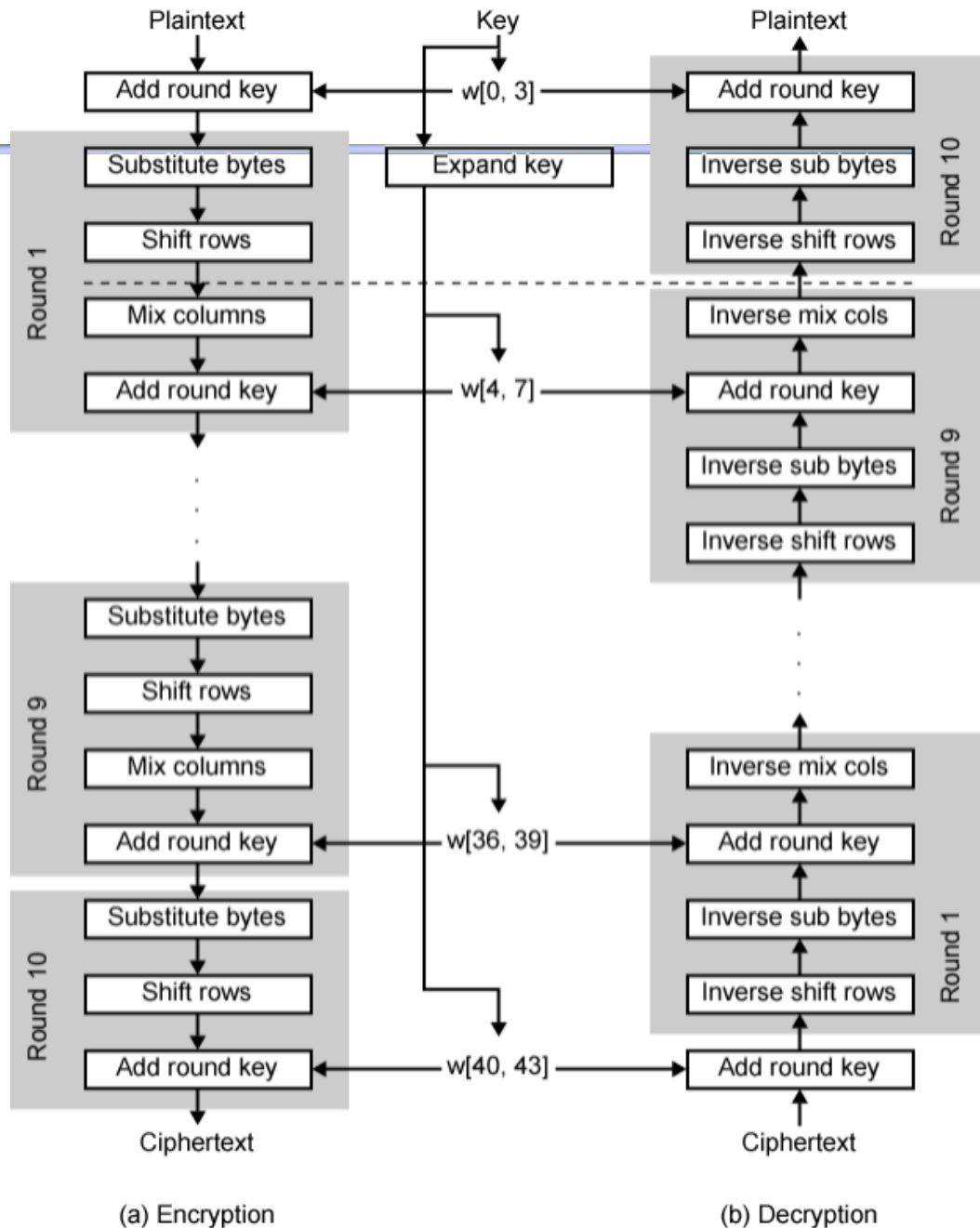
AES Description

- **Simple structure**
 - For both encryption and decryption, cipher begins with Add Round Key stage
 - Followed by $r-1$ rounds, each includes all 4 operations
 - Followed by last round of 3 operations
- **Add Round Key** plus 3 operations of **scrambling bits**
- Decryption uses expanded key in reverse order
 - Not identical to encryption algorithm



AES Structure

128 bit key
 $r = 10$





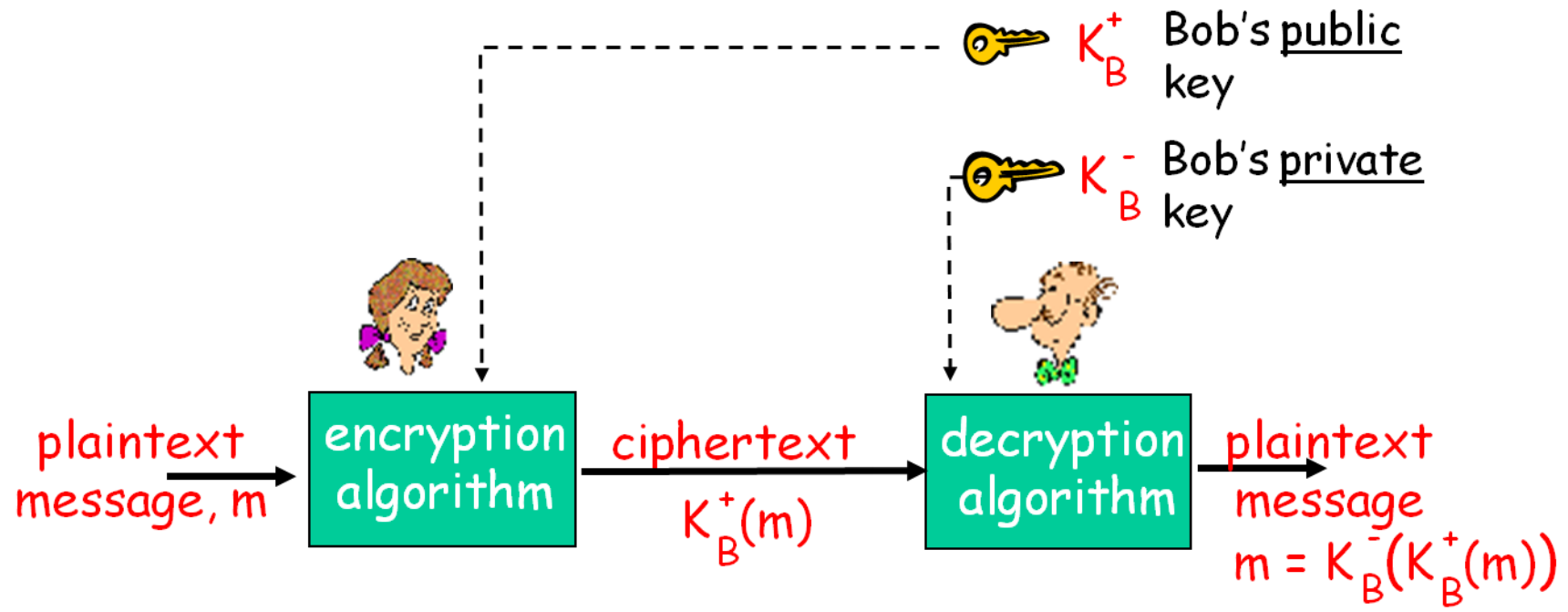
Public Key Cryptography

- Radically different approach
 - Based on mathematical algorithms
- **Asymmetric keys**
 - Use two separate keys
 - Sender, receiver do not share symmetric secret key
- Each end system has
 - A **public encryption key** known to all
 - A **private decryption key** only the owner knows



Public Key Cryptography

- Bob and Alice both have their own key sets





Public Key Ingredients

- Plain text
- Encryption algorithm
- Public and private key
- Cipher text
- Decryption algorithm



Public-Key Model

- Entity A has two keys
 - PRV_A – **Private Key** of A, kept secretly only at A
 - PUB_A – **Public Key** of A, made public to all
- There are two functions
 - Encrypt – uses one of the two keys
 - Decrypt – uses the other key
- Such that
 - $Decrypt(Encrypt(M, PUB_A), PRV_A) = M$
 - $Decrypt(Encrypt(M, PRV_A), PUB_A) = M$



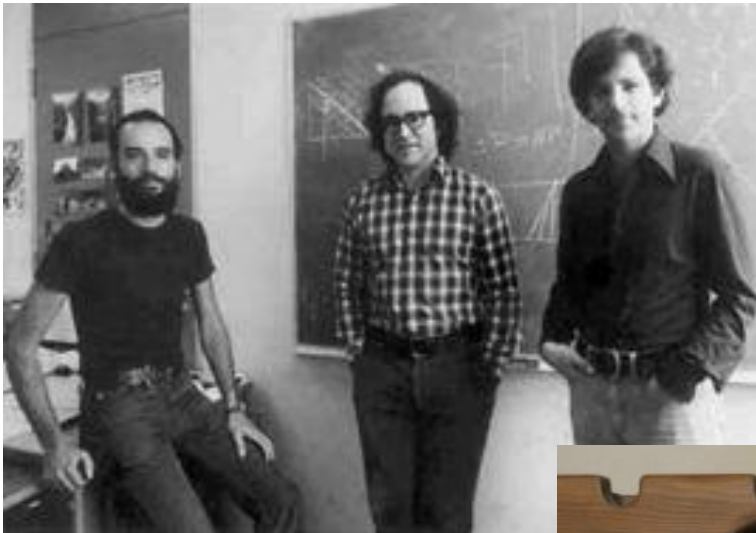
Public Key Requirements

- The **algorithms** of encryption and decryption functions should be known
- Given the public key and the algorithms, it should be hard to **find the private key**
- Given a ciphertext using the public key, it should be hard to **get the plaintext**
- Given pairs of (plaintext, ciphertext) with the public key, it should be hard to **find the private key**



RSA Algorithm

- 1977, Rivest, Shamir, Adleman algorithm (Turing Award 2002)





Prerequisite: modular arithmetic

- $x \bmod n =$ remainder of x when divide by n

- facts:

$$[(a \bmod n) + (b \bmod n)] \bmod n = (a+b) \bmod n$$

$$[(a \bmod n) - (b \bmod n)] \bmod n = (a-b) \bmod n$$

$$[(a \bmod n) * (b \bmod n)] \bmod n = (a*b) \bmod n$$

- thus

$$(a \bmod n)^d \bmod n = a^d \bmod n$$

- example: $x=14$, $n=10$, $d=2$:

$$(x \bmod n)^d \bmod n = 4^2 \bmod 10 = 6$$

$$x^d = 14^2 = 196 \quad x^d \bmod 10 = 6$$



RSA: getting ready

- Message: just a bit pattern
 - Bit pattern can be uniquely represented by an integer number
- Thus, encrypting a message is equivalent to encrypting a number

Example:

- $m = 10010001$. This message is uniquely represented by the decimal number 145.
- To encrypt m , we encrypt the corresponding number, which gives a new number (the ciphertext).



RSA Algorithm

欧几里德，辗转相除法，前330年
欧拉定理，1736年

- 1977, Rivest, Shamir, Adleman algorithm (Turing Award 2002)
- Pick 2 large primes : p and q
 - About 500/1024 bits each
- Compute : $N = p \times q$
- Compute : $\Phi = (p-1) \times (q-1)$
- Pick e relatively prime to Φ , i.e. $GCD(e, \Phi) = 1$
- Calculate d inverse of e modulo Φ , i.e. $d \times e \text{ mod } \Phi = 1$
- The key set is ready
 - Public Key: (e, N), and Private Key: (d, N)

欧拉函数，计算小于N并与N互素的整数个数

满足条件的e有多个，可随机选一个

d称为e的模反元素



i	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
3ⁱ mod 5	3	4	2	1	3	4	2	1	3	4	2	1	3	4	2	1	3	4	2	1	3	4
3ⁱ mod 7	3	2	6	4	5	1	3	2	6	4	5	1	3	2	6	4	5	1	3	2	6	4
3ⁱ mod 35	3	9	27	11	33	29	17	16	13	4	12	1	3	9	27	11	33	29	17	16	13	4
i	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
3ⁱ mod 5	2	1	3	4	2	1	3	4	2	1	3	4	2	1	3	4	2	1	3	4	2	1
3ⁱ mod 7	5	1	3	2	6	4	5	1	3	2	6	4	5	1	3	2	6	4	5	1	3	2
3ⁱ mod 35	12	1	3	9	27	11	33	29	17	16	13	4	12	1	3	9	27	11	33	29	17	16

欧拉数： $\Phi(N) = 1$ 到 N 范围内和 N 互质的整数的个数(包括1)

例：对于素数5, 7, $\Phi(5 \times 7) = (5-1) \times (7-1) = 24$

模反元素： $(d, e), \text{GCD}(e, \Phi) = 1$ 且 $d \times e \bmod \Phi = 1$

欧拉定理：任意数 a 的 i 次方除以 N 的余数的周期为 $\Phi(N)$

例：因为模反函数满足： $d \times e \bmod \Phi = 1$

故对任意数 m , m 的 $d \times e$ 次方除以 N 的余数等于 m 除以 N 的余数

$$(M^e \bmod N)^d \bmod N = M^{ed} \bmod N = M \bmod N$$



RSA Encryption & Decryption

■ Euler's Theorem

- $(M^e \bmod N)^d \bmod N = M^{ed} \bmod N = M \pmod N$

■ Encryption

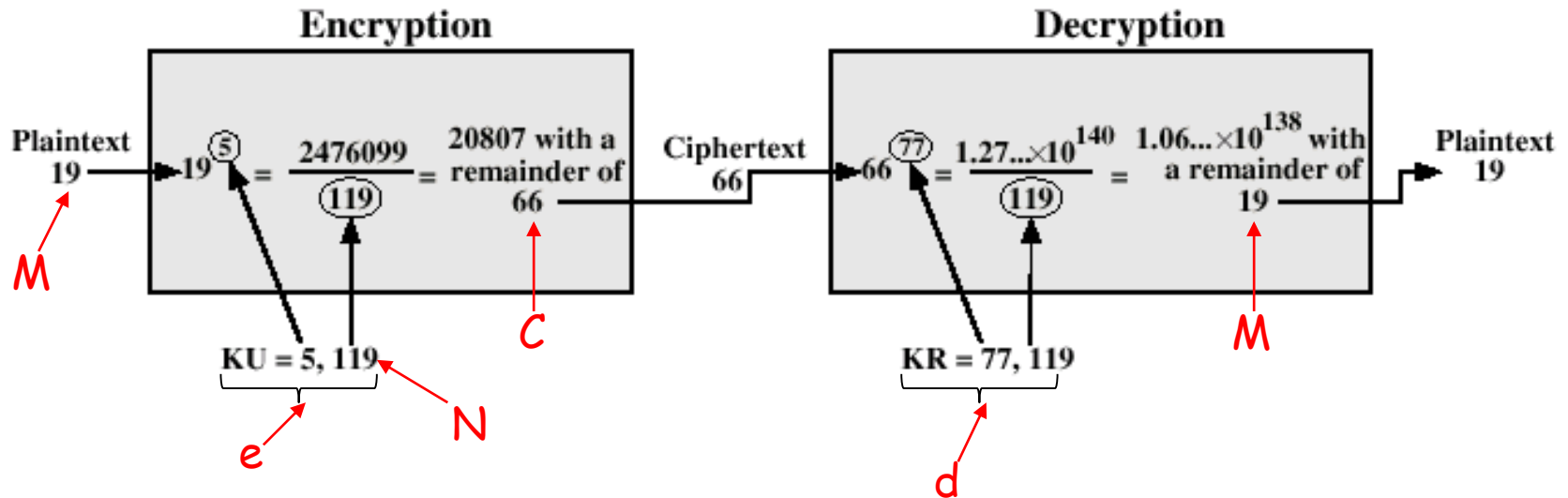
- Use public-key (e, N) to encrypt message block $M < N$
- $C = M^e \pmod N$
- Send only C

■ Decryption

- Use private-key (d, N) to decrypt cipher $C < N$
- $M = C^d \pmod N$



RSA Example



$N = 7 \times 17 = 119$ (已知)
 $\phi = 6 \times 16 = 96$ (欧拉函数, 保密)
 $\text{GCD}(5, 96) = 1$
 存在模反元素 x , 使得 **$5x \bmod 96 = 1$** , 此处令 **$x = 77$**



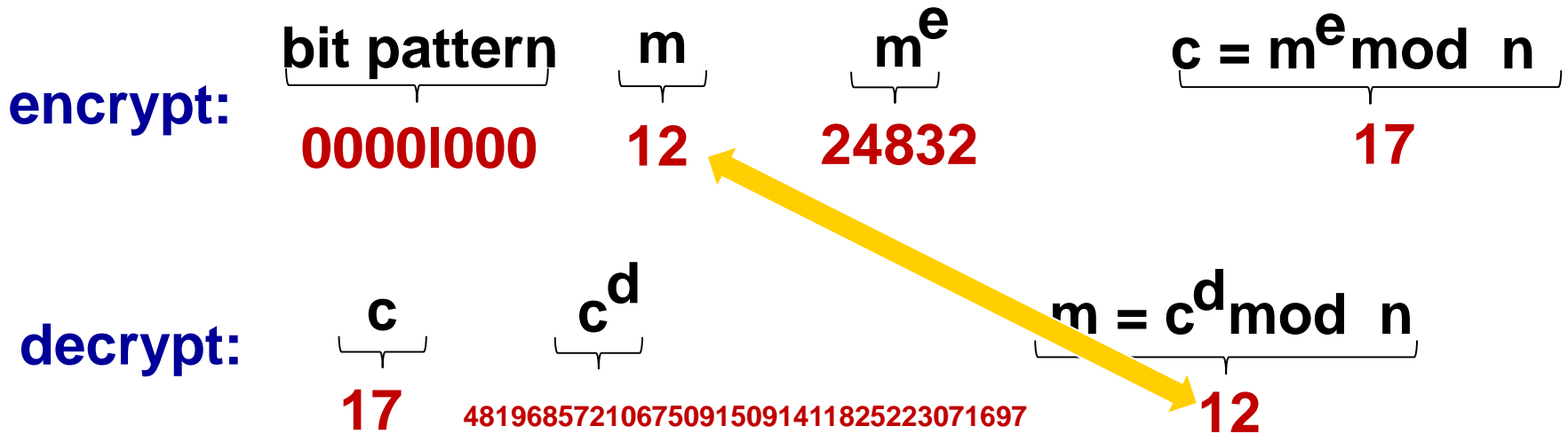
RSA another example

Bob chooses $p=5$, $q=7$. Then $n=35$, $z=24$.

$e=5$ (so e, z relatively prime).

$d=29$ (so $ed-1$ exactly divisible by z).

encrypting 8-bit messages.





RSA Considerations

- Primes p and q should be of **about the same length**
 - About half the length of N
- Primes p and q should be unrelated
- Public exponent e can be small
 - No need to add much burden on encryption
- Private exponent d must be large
 - Disallow searching on small values (brute force)
- Strength of RSA depends on the fact that
 - Large N with large prime factors, **factoring is a hard problem**
 - N 's length can be enlarged to make it stronger

构造大素数非常容易
素数分解则非常困难



More about RSA

■ The other way around

- $(M^d \bmod N)^e \bmod N = M^{de} \bmod N = M \pmod{N}$

■ Signature

- A use private-key (d, N) to sign message block $M < N$
- $S = M^d \pmod{N}$
- Send M and S

■ Verification

- B (and others) use public-key (e, N) to check signature S on message M
- $S^e = M \pmod{N}$
- **This authenticate A** , since only A has the private key



RSA in practice: session keys

- Exponentiation in RSA is computationally intensive
- DES is at least 100 times faster than RSA
- Use public key crypto to establish secure connection, then establish second key – symmetric session key – for encrypting data

Session key, K_S

- Bob and Alice use RSA to exchange a symmetric key K_S
- Once both have K_S , they use symmetric key cryptography



Summary

- Symmetric Key Cryptography
- Traditional
 - Substitution methods
 - Caesar Cipher
 - Mono-alphabetic Cipher
 - Vigenere Cipher
 - Transposition (Permutation) methods
 - Rail Fence Cipher
 - Row-Column Cipher
- Modern: Block cipher
 - Data encryption standard (DES)
 - Triple DES (TDES)
 - Advanced Encryption Standard (AES)
- Asymmetric Key Cryptography: RSA